

INFRACTIONS



Compliance officials shall be present throughout the entire competition to observe and make notations. The Executive Director and/or Judges shall be consulted on some factors that address safety issues.

The following instances will have score deductions (5- 10 points) from the judges' total scores:

- 1) Act Duration Over 6-10 sec: 5 pts; 11-15 sec: 8pts; over 16 sec: 10 pts.
- 2) Costume: Clearance 5pt.; Entanglement 10pts.
- 3) Mat and other safety related protections:
 - Mat issue: 5 pts (if forgotten);
 - Coverage - Medium: 5 pts
 - Excessive/ Multiple Beyond Mat Coverage: 10 - 15 pts.
- 4) Acts that have been stopped due to safety issues - See Executive Skills below (10 pts)
- 5) Aerial Percentage Content (APC) under 85%:
 - a) 15% - 20%: 5pts
 - b) Over 20%: 10pts
- 6) Delay and other factors caused by the contestant including music change: 10 pts
- 7) Props: 5pts
- 8) Vertical Space: NOVICE: 15 Ft: AMATEUR: 18 FT. ::: PRO/SEMI: 24 FT. (5-10 pts depending on skill executed above)
- 9) Video Submission/ Taping:
 - a) Video start when contestant is already in a wrap on the air (5-10 pts depending on the wrap); Unless it is an open wrap, if the wrap is on the ground and duration of act is over the time limit. Deductions will be between 5 – 10 points – all depending on the wrap
 - b) l. Video Submission: Partial body coverage: 5 – 10 pts depending on the coverage
 - c) m. Video Edit or Overdubbing: 10-20 pts.
- 10) Mandatory Skills: For each non-compliance: infractions apply as follows:
 - a) Mandatory Skills: NOVICE: Non-compliance - Basic Footlocks: 5pts
 - b) Mandatory Skills: NOVICE: Non-compliance - Stand Alone Single Drop/ Roll/ Dive: 5pts
 - c) Mandatory Skills: NOVICE: Non-compliance - multiple, double or consecutive: 5 pts.
 - d) Mandatory Skills: NOVICE: Non-compliance - basic entrances, wraps and inversions: 5 pts
 - e) Mandatory Skills: AMATEUR: Multiple Drops/ Rolls/ Dives 10 pts
 - f) Mandatory Skills: AMATEUR: Single Invert Climb 5 pts;
 - g) Mandatory Skills: Amateur: No consecutive invert climb 10 pts.; Single Invert only - 5 pts
 - h) Mandatory Skills: AMATEUR: Fancy Locks or Entrances 5 pts.
 - i) Mandatory Skills: AMATEUR: 1 climb - 5pts.; no inversion climb - 10 pts
 - j) Mandatory Skills: AMATEUR: No Drop/ Roll or Dive: 5pts
 - k) Mandatory Skills: AMATEUR: No Flexibility 5 pts
 - l) Mandatory Skills: AMATEUR: No Strength. 5pts. These are any of the following: inversions, open, consecutive dynamic movements, controlled positions, and static positions that have no more than 1 holding area. Consult AAA if unsure
- 11) **Execution Skills:** Any situation where the contestant keeps repeating the skill or executing a skill way longer than normal in completing the skill, but at the same time poses an unsafe condition to himself/herself and/or the audience will have a 5-10 pts deduction depending on the gravity compromising the safety of the contestant.